

Teacher Name: Mr. Peterson

Course Title: Technical Theatre

Course Description:

This class is a mix of in-class lecturing and shop lab hours. Covering Costumes, Lighting, Scenic, and Stage Management in the lecture portion of the class in which skills will be translated into working during the classes lab hours on the current production that the department is working on

Grade/Level: 10-12 grade

Course Format: (50 minutes/5 days a week)

Unit Title	Unit Summary/ Key Concepts	Standards	Possible Assessments
Semester 1			
<i>Intro To Tech Theatre/ Safety (2 weeks)</i>	<i>-Tools available in the shop and how to use them safely -shop rules -The Tech theatre hierarchy tree -Production meetings (what are they)</i>	<i>- Standard L1.T.CR.4: -Standard L1.T.P.8: -Standard L1.T.R.1: -Standard L2.T.R.3: -Standard L1.T.R.8:</i>	<i>-Safety check quiz -Tool Check off -The Tech theatre hierarchy matching quiz - Show response</i>
<i>Intro Scenic (5 weeks)</i>	<i>-how to build and measure structures and shapes. -how to support free standing objects built on stage. -how to use, pick, and clean paint supplies. -how to use scale and basic drafting skills. -Model making to convey concepts.</i>	<i>- Standard L1.T.CR.1 - Standard L3.T.CR.2: -Standard L1.T.P.7: -Standard L2.T.CO.2:</i>	<i>-group build platforms/flats -Paint brush cleaning check -Popsicle structure builds -Model box project -quick rendering -Practicum experience</i>

<p><i>Intro Lighting (4 weeks)</i></p>	<p><i>-Safely hang lights. -proper safety when working on ladders, lifts, and catwalks. -color theory relating to light and mood with LEDs and Gels, -light focusing techniques, and -how to read basic draftings</i></p>	<p><i>- Standard L1.T.CR.7: -Standard L1.T.P.6:</i></p>	<p><i>- Light Hang and focus check off -Ladder, lift, catwalk Safety quiz - color theory worksheet - reading drafting test -Practicum experience</i></p>
<p><i>Intro Stage management (4 weeks)</i></p>	<p><i>-how to create all the necessary paperwork for runs of shows, -how to dictate a script with blocking and staging, -how to run a rehearsal and the expectations of posting calls and reports, -run a production meeting and work with all areas, -and how to write and call cues for a live production</i></p>	<p><i>- Standard L1.T.CR.7: -Standard L1.T.P.2: -Standard: L1.T.R.7:</i></p>	<p><i>- Prompt book project - Live calling cues Simulation - Production meeting Simulation - Call board project</i></p>
<p><i>Intro Costumes (3 weeks)</i></p>	<p><i>-a broad overview of periods of styles, -how to prepare and thread a needle, a few basic hand stitches, -how to pull and organize costumes from storage and --- how to draft designs to communicate concepts to production teams and directors</i></p>	<p><i>- Standard L2.T.CR.3: - Standard L1.T.CR.6: -Standard L3.T.R.5:</i></p>	<p><i>-Period clothing matching assignment -Hand sewing samples -Costume pull Olympics - Drawn/painted costume drafting</i></p>

Semester 2			
<i>Intro To Tech Theatre/ Safety (2 weeks)</i>	<i>-Tools available in the shop and how to use them safely -shop rules -Rails and rigging</i>	<i>-Standard L1.T.R.1: -Standard L2.T.R.3: -Standard L1.T.R.8: -Standard L3.T.R.2:</i>	<i>-Safety check quiz -Tool Check off - Show response</i>
<i>Scenic Design & Props (5 weeks)</i>	<i>-How to build scale models -Picking props in period -scenic rendering</i>	<i>- Standard L1.T.CR.1 - Standard L3.T.CR.2: -Standard L3.T.P.7: -Standard L3.T.CO.2:</i>	<i>-Prop list from show -Full show model -Full rendering w/research</i>
<i>Lighting Design (4 weeks)</i>	<i>-Paperwork creation -Lighting design & mood -Projections</i>	<i>- Standard L1.T.CR.7: -Standard L3.T.P.6: - Standard L1.T.R.4:</i>	<i>-Lighting design based off available stock -Mood boards and research</i>
<i>Company Management (4 weeks)</i>	<i>-Management role -contracts -Getting show rights</i>	<i>-Standard L1.T.P.2: -Standard: L3.T.R.7:</i>	<i>-Types of company management and roles quiz -Show writes contract quiz -Highlight and discuss contacts and unions</i>
<i>Costume Design & Construction (3 weeks)</i>	<i>-basic sewing machine and using patterns - Types of fabrics - designing in periods and styles -Makeup/wigs</i>	<i>- Standard L2.T.CR.3: - Standard L3.T.CR.6: -Standard L3.T.R.5: - Standard L1.T.R.6:</i>	<i>-Sewing workshop -Fabric swatch matching from scraps -full costume rendering w/research</i>